

Animator. 2D Artist.3D Artist

Henry Zhuang's animated short film has traveled to several international animated film festivals and has garnered a few awards. His wide range of animation medium used in his short film has display his ability to handle with different medium such as 2D, 3D and Stop-motion animation. Besides making short film, Henry has worked as a 3D animator in the relevant industry for 2 years. Henry is a well discipline animator who is always eager to experiment new things in animation.

Experience

- **2010 ASIAN YOUTH ANIMATION & COMIC CONTEST - 2010**
Animation Director, Storyboard Artist

Leading a team of 4 artists, our task is to create an animated short film for an animation workshop held in Guiyang, China. My key role is to direct the team and draw key frame animation. Then the key frames were given to the software team to create in-between animation. I would then composite the animation in After Effects and render in Adobe Premiere.

- **Tradigital Mythmaking - "Sister Island" - 2009**
2D Animator, Storyboard Artist, Character Designer

"Sister Island" is a 2D animation research project lead by Professor Rall of Nanyang Technological University. My role consists of brainstorming storyboards and character design of the lead characters. Subsequently, I animated the lead characters in hand drawn 2D animation.

- **Sparky Animation Pte Ltd - 2006-2007**
3D Animator, Concept Artist

As a junior animator, my main role is to assist the Director of Sparky animation, Dr KC Wong, in delivering animation on time and meeting deadlines. That includes animating in Maya, and producing concept art for pre-visualisation.

- **Ten Commandments (2007)**
Animated background characters and crowd animation cycle. Add texture on floor and various tasks to complete the production of "Ten Commandments".
- **In-House Project**
Assist Director in visualising an in-house project for animation series. That includes producing concept art for environment, character design and animation cycle.
- **Noah's Ark: The New Beginning (2011)**
Produce concept art for visualisation of scene and touch up model sheet for 3D modelling

- **Freelance for Light and Shadow – 2006**
3D Character Animation

Animate swimming, jogging and walking cycle on Biped character in 3Dstudios Max for Architectural visualisation video.

- **LEISURE QUEST PTE LTD - 2006**
Freelance Concept Artist

I work as a concept artist for a pitch project that requires me to produce 3 different sets of design for a theme park ride. The theme includes “King Solomon”, “King Kong” and “Candy Land”. Drawings of individual rides were drawn to give a rough idea how the ride would look like.

Professional Highlight

“Contained” (Claymation) - 2010

- Awards Received
 - ‘**Encouragement Award**’ in the TBS Digicon6 Awards (Asia Region - Japan)
 - ‘**Best Animation Award**’ in the 2nd Singapore Short Film Awards 2011
 - ‘**Special Mention for Sound Design**’ in the 2nd Singapore Short Film Awards 2011
- Official Selections for screening in Film Festivals:
 - **23rd Singapore International Film Festival** - Official Selection in competition (Singapore) - 2010
 - **7th Singapore Shortcuts** - Showcase (Singapore) - 2010
 - **17th KROK International Animated Film Festival** - Student's Film in competition (Moscow)- 2010
 - **KLIK! Amsterdam Animation Festival 2010** - Student's Film in competition (Amsterdam) - 2010
 - **3rd Annual Vancouver Singapore Film Festival** - Showcase (Vancouver) - 2010
 - **10th Biennial of Animation Bratislava** - Official Selection in competition (Slovakia) - 2010
 - **4th International Animation Festival, ANIMANIMA 2010** - Panorama (Serbia, Čačak) - 2010
 - **26th International Short Film Festival interfilm Berlin** - International Competition (Berlin) - 2010
 - **Montreal Stop-Motion Film Festival** - Student's Film in competition (Canada) - 2010
 - **TBS Digicon6+3** (Singapore Region) and TBS Digicon6 (Asia Region)
 - **“Zerkalo” (The Mirror) International Film Festival** – Panorama (Ivanovo, Russia) – 2011
 - **Melbourne International Animation Festival** – Panorama (Melbourne) – 2011

“Story About My Dad” (Paper-cut Animation) - 2009

- ‘**Gold Award**’ in Safety@Work Creative Awards 2009
- ‘**Judges Choice Award**’ in Safety@Work Creative Awards 2009

“Birthday Present” (3D Animation) - 2005

- Awards Received
 - ‘**CG Excellence Award**’ from CG Overdrive 06
 - ‘**2nd Runner-Up**’ in Digicon 6+3 Singapore Region
 - ‘**Merit Award**’ on Comgraph 2006
- Screened in Animation Nation 08’ in Singapore Showcase

“The Legend of Bukit Timah” (2D Animation) - 2003

- Screened as an official selection for Kalamazoo Animation Festival 2003

Skills

Skills

2D animation, 3D animation, Stop-motion animation, Storyboarding, , Illustration, Character Design, 3D modelling, Video Editing, Sound Design, Visual Effects,

Software Skills

Animation: Maya, 3D Studio Max, Toon Boom, Frame Thief, Dragon, Macromedia Flash

Special Effects: After Effects, Boujou Silver Bullet, Particle Illusion 2.0, Elastic Reality

Illustration: Photoshop, Illustrator, Painter

Video Editing: Adobe Premiere

Sound Design: Pro Tools, Sound booth

Academic Achievements

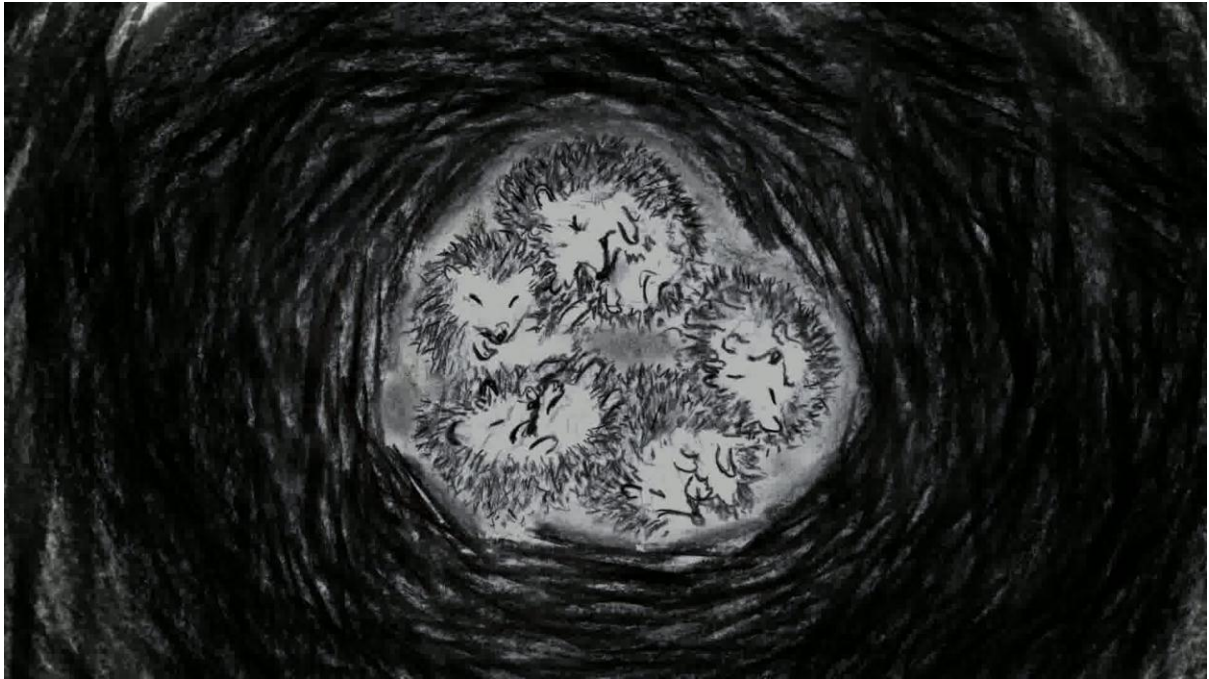
Awards:

Media Education Award Scholarship, Media Development Authority of Singapore, 2007 – 2011

Education:

- Bachelor of Fine Arts with Honours in Digital Animation
Nanyang Technological University – School of Art, Design and Media, Singapore
Started in July 2009, expected graduation in June 2011
- Diploma in Digital Media Design in Animation
Nanyang Polytechnic (2000 - 2003)

Winter in the Warmth



Winter in the Warmth (2011)

Running time: 3' 00"

Film Synopsis

A Hedgehog seeking for warmth in the cold winter.

CONTAINED (2010)



Contained (2010)

Running time: 4' 13"

Film Synopsis

A flower, a man and an island. A man sets up his containment in an isolated island with his beloved flower.

Directors statement

“Contained”, an experimental animation created with no prior planning or storyboarding. The creators reacted to the medium spontaneously and sculpt the form of the story frame by frame. By expressing their emotion through the molding of the clay, the process of the animation took on a form of self-therapy.

Story About My Dad (2009)



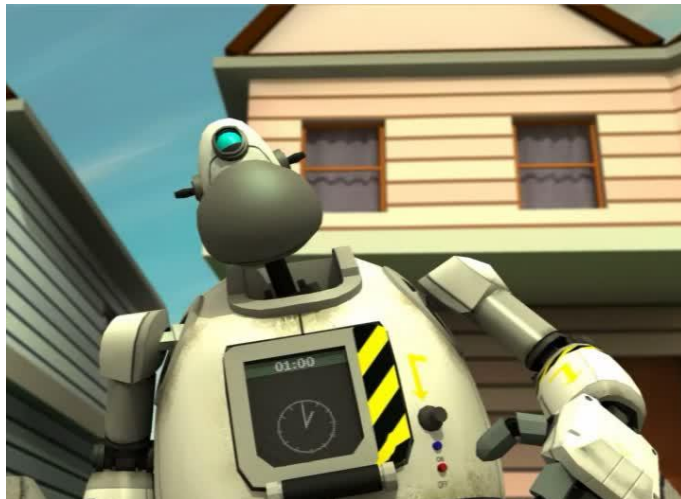
A Story About My Dad (2009)

Running time: 1' 00"

Film Information

A stop-motion paper cut animation created for Safety@Work Creative Awards 2009 competition.

Birthday Present (2005)



Birthday Present (2005)

Running time: 10' 30"

Film Synopsis

A story of a girl who took things for granted. An independent project created in 3D Studio Max.

The Legend of Bukit Timah (2002)



The Legend of Bukit Timah (2002)

Running time: 4' 33"

Film Information

An animated short film commissioned by the National Heritage Board for the Legends of Singapore animated series. Created in 2001, in Nanyang Polytechnic, School of Digital Media Design. This is a local folklore of Bukit Timah hill.